

University of Saint Francis
Bachelor of Science in Music Technology
Curriculum Plan

Revised 08/16

Name: _____

USF ID #: _____

Advisor: _____

General Education Objectives	COURSE/#	Course Title and applicable Notes	CR	Fall Offering	Spring Offering	Summer Offering
Placement Courses						
English	ENGL 100	By placement	0 or 2	X	X	
Math	MATH 120	By placement	0 or 3	X	X	
Reading	READ __	By placement: 101, 119, 120, 121	0-2	X	X	

Semester 1	Rhetoric & Comp	ENGL 101 or 103 or HONR 201	Rhetoric & Composition or College Writing or Honors English (by placement)	3	X X	X	
		MUSC 135	Fundamentals of Music Technology	3	X	X	
		MUSC 136	Music Theory I	3	X		
		MUSC 137	Piano I	1	X		
		MUSC 138	Ear Training I	1	X		
	iConnect	ICON 100	iConnect	3	X	X	
	MUSP	Music Performing Ensemble	1	X	X		
Semester 2		MUSC 142	Music Theory II	3		X	
		MUSC 143	Piano II	1		X	
		MUSC 144	Ear Training II	1		X	
	Creative Arts	MUSC 131	Music Appreciation	3	X	X	
	Math		Math 122 or higher	3	X	X	X
	Pub. Comm	COMM 121	Fundamentals of Public Communication	3	X	X	X
	MUSP	Music Performing Ensemble	1	X	X		

Semester 3	Literature		Literature	3	X	X	X
	Health & Wellness		Phys. Ed	2	X	X	
		MUSP	Music Instrumental Lesson	1	X	X	
		MUSP	Music Performing Ensemble	1	X	X	
		MUSC 230	Audio Recording & Production I	3	X		
	Franciscan Tradition		Religion	3	X	X	X
		Elective or concentration	3	X	X		

University of Saint Francis
Bachelor of Science in Music Technology
Curriculum Plan

Revised 08/16

Semester 4	Natural Science		Life or Physical Science	3-4	X	X	
	Behavioral Social Science		Psychology or Sociology	3	X	X	X
	History		History	3	X	X	X
		MUSC 250	Audio Recording & Production II	3		X	
			Elective or concentration	3	X	X	
		MUSP	Music Instrumental Lesson	1	X	X	
	MUSP	Music Performing Ensemble	1	X	X		

Semester 5	Philosophy		Philosophy	3	X	X	
	Theology		Theology	3	X	X	X
		MUSP	Music Instrumental Lesson	1	X	X	
		MUSP	Music Performing Ensemble	1	X	X	
		MUSC	Music History Choice #1	3	X	X	
			Elective or concentration	3	X	X	
		Elective or concentration	3	X	X		
Semester 6	Social Justice		Social Justice	3	X	X	
	Rhetoric & Research		Writing Intensive -Writing for the Media -Business and Professional Communications	3	X X	X X	
		MUSP	Music Instrumental Lesson	1	X	X	
		MUSP	Music Performing Ensemble	1	X	X	
		MUSC	Music History Choice #2	3	X	X	
			Elective or concentration	3	X	X	
		Elective or concentration	3	X	X		

Advisors must be sure that student will attain the 120 credit hours required for graduation
 CIS 101, 102, 103, ENGL 100 and READ 101 do not count toward the hours required for graduation
Total Credit Hours at end of Junior Year_____

University of Saint Francis
Bachelor of Science in Music Technology
Curriculum Plan

Revised 08/16

	General Education Outcomes	COURSE/#	Course Title and applicable Notes	CR	Fall Offering	Spring Offering	Summer Offering
Semester 7	Care for Creation		Care for Creation	3	X	X	
	Senior Capstone	MUSC 480	Senior Seminar or Elective OR	3	X	X	
		MUSC 496	Internship (taken semester opposite MUSC 480)	3	X	X	X
			Elective or concentration	3	X	X	
			Elective or concentration	3	X	X	
Semester 8	Senior Capstone	MUSC 480	Senior Seminar or Elective OR	3	X	X	
		MUSC 496	Internship (taken semester opposite MUSC 480)	3	X	X	X
			Elective or concentration	3	X	X	
			Elective or concentration	3	X	X	
			Elective or concentration	3	X	X	
			Total	120			
			Student Total Credit Hours _____				

	Concentration Areas R, S, C	COURSE/#	Course Title and applicable Notes	CR	Fall Offering	Spring Offering	Summer Offering
Degree Concentration Courses							
	R, C	MUSC 200	Synthesis	3		X even	
	R	MUSC 220	MIDI	3	X	X	
	C	MUSC 240	Musical Acoustics	3		X even	
	R, S, C	MUSC 260	Special Topics in Music		X	X	
	R, S	MUSC 290	Music Industry	3		X odd	
	R, C	MUSC 315	Audio Recording & Production III	3	X		
	S	MUSC 320	Music Technology Sales & Marketing	3		X even	
	R, S, C	MUSC 350	Survey of Recorded Music	3	X		
	R, S, C	MUSC 360	History of Music in Film and Video Games	3		X odd	
	R, C	MUSC 370	Audio Recording & Production IV	3		X	
	R	MUSC 380	Live Audio Practicum	3	X		
	C	MUSC 405	Audio for Film, Video, & Game Design	3	X even		
	R	MUSC 415	Mastering & Production	3	X odd		
	C	MUSC 430	Special Topics in Music	3	X	X	
	S	BUS 200	Business and Professional Communication	3	X	X	
	S	BUS 281	Introduction to Marketing	3	X	X	
	S	BUS 321	Promotions Management	3	X		
	C	COMM 330	Introduction to Video/Audio Production	3	X		
	C	COMM 341	Editing Theory and Processes	3			
	S	COMM 450	Mass Media & Multimedia Law	3		X even	
	S	ECON 208	Microeconomics	3	X	X	
	S	MGMT 230	Principles of Management	3			