

## Art Courses

**Course Descriptions:** The hours identified with each course description represent the amount of credit hours a student will earn upon successful completion of the course.

**Prerequisite:** A prerequisite indicates a course which must be successfully completed before enrolling in other courses as indicated.

**Corequisite:** This indicates a course which must be taken no later than the same semester as the course described.

**Recommended Background:** Indicates level of course background or other criteria a student needs to be successful in a course.

### ART 105

#### INTRODUCTION TO VISUAL ARTS

2 Hrs

This course is an introduction to key concepts about the visual arts. Art from diverse cultures will be studied in order to develop visual and cultural literacy. At least one field trip is required.

*Fall, Spring, Summer*

### ART 106

#### 2/D COMPOSITION

3 Hrs

Students learn to compose the visual elements of line, value, shape, color, and texture according to two-dimensional principles of design. Use of a wide range of media including: painting, graphics and drawing. Lectures contain strong historical perspective.

*Fall*

### ART 107

#### Drawing

3 Hrs

Drawing techniques and media; fundamentals of representation, composition and figure drawing.

*Fall, Spring, Summer*

### ART 108

#### 3/D COMPOSITION

3 Hrs

A basic course in the three-dimensional area. Introduction to varied media, techniques and design principles as they apply to three-dimensional work.

*Spring*

### ART 109

#### HISTORY OF ART I

3 Hrs

Survey of Western art from the Prehistoric period to the Middle Ages.

*Fall, Spring*

**ART 110**  
HISTORY OF ART II 3 Hrs  
Survey of Western art from the Renaissance to the 20th Century.  
*Spring, odd years*

**ART 150**  
INTRODUCTION TO COMPUTER ANIMATION 3 Hrs  
A comprehensive overview of the 3/D computer animation production process and hands-on experience of creating 3/D models with surface control. Principles and processes to be discussed include: storyboarding, modeling, camera lighting, surface control, motion scripting, and rendering.  
*Spring*  
Prerequisite - Art 107 and Art 108

**ART 180**  
PHOTOGRAPHY 3 Hrs  
Students learn to see photographically and build a personal aesthetic through an exploration of the basic tools, techniques, and aesthetics of 35mm black-and-white photography, with the emphasis on creative use of camera controls, film exposure and development, printmaking, and proper use of chemistry. Students will also learn photographic history as it relates to photography assignments. This will include the study of various photographers and techniques from around the world. The course is a combination of lectures, demonstrations, supervised lab work, and critiques.  
*Fall, Spring*

**ART 203**  
PROCESS AND PRODUCTION 3 Hrs  
A course which explains the process of taking a project from concept to finished printed piece. Work will include project design, computer layout, color mockups, paper stocks, and estimating. Field trip to printing and film separation company and guest speakers. Class critiques.  
*Spring*  
Prerequisites: ART 106; ART 107; ART 206

**ART 205**  
GRAPHIC DESIGN 3 Hrs  
A basic course in graphic design, including creation of symbol design, typographic design problems and other related design situations. Investigation of commercial printing techniques.  
*Spring*  
Prerequisite: ART 106

**ART 206**  
DESKTOP PUBLISHING 3 Hrs

A course which deals with the basics of computer design and the layout of various real-world graphic arts print projects using current layout software on both PC and Macintosh platforms. Design emphasis on utilization of type, photography, space, and color. Coursework will include designing and layout of various ads, brochures, etc.

Class critiques.

*Fall, Spring*

Prerequisite: ART 106

**ART 207**

PAINTING

3 Hrs

Pictorial composition involving problems of form, theme and techniques. Media applications of oil or acrylic.

*Fall, Spring, Summer*

**ART 208**

COMPUTER GRAPHICS

3 Hrs

A design class dealing with computer illustration utilizing current vector software. Designs will utilize type, illustration, space, and color. Coursework will include design of corporate logos, book and editorial illustrations, etc. Class critiques.

*Fall, Spring*

Prerequisite: ART 106

**ART 210**

FIBER ART

3 Hrs

This is an introduction to fiber art. Traditional as well as contemporary techniques in using fibers will be covered. Students will gain exposure to various types of fibers, fiber construction, decoration, hand methods, dyeing, painting, and knot tying.

*Spring*

Prerequisite: ART 108

**ART 211-215**

ADVANCED FIBER ART

1-3 Hrs

Continuation of the advanced level of ART 210.

*Spring, odd years*

**ART 218-222**

ADVANCED DRAWING

1-3 Hrs

Continuation of skills developed in ART 107, with further emphasis on conceptual and expressive application of drawing skills, and a wider diversity of drawing media. Emphasis on the figure.

*Fall, Spring, Summer*

Prerequisite: ART 107

**Art 230**

COMPUTER MODELING

3 Hrs

In-depth presentation of tools and techniques for the generation of polygonal, NURBS, and subdivision surface computer models. Industry standards of good construction are presented.

*Fall*

Prerequisite - Art 108

**Art 235**

American Art to 1945 3 hrs

This course examines major issues and developments in American art, focusing primarily on painting and sculpture from the early colonial period to 1945 when American art became an internationally recognized phenomenon. Topics include portraiture, landscape painting, publicly funded art projects, and world's fairs. This course will also examine mainstream depictions of African Americans and Native Americans. *Fall, odd years*

**ART 245**

FUNDAMENTALS OF ART I 2 Hrs

Study and exploration for two and three dimensional materials appropriate for use in the elementary or middle school classroom.

*Fall*

**ART 246**

FUNDAMENTALS OF ART II 2 Hrs

Methods of adapting various media and techniques to art classroom teaching. *Spring*

**ART 280 - 285**

ADVANCED PHOTOGRAPHY 3 Hrs

This course further explores the creation of the fine art photographic print as well as the formation of the photographic portfolio. Areas of examination include papers, chemicals, aesthetic enhancements, and issues in contemporary photography and in photographic history.

*Spring*

Prerequisite: ART 180

**ART 301-305**

ADVANCED PAINTING 1-3 Hrs

In this course the student develops an individualized course of study meant to extend and augment personal expression in his or her chosen paint media.

*Fall*

Prerequisite: ART 207

**ART 307**

WATERCOLOR PAINTING 3 Hrs

Use of transparent and opaque watercolors. Tools, papers, resists, transfers, other techniques. Slides, filmstrips.

*Spring, even years*

Prerequisite: ART 106

**ART 308**

DIGITAL IMAGING

3 Hrs

This course is an introduction to photographic image modification in the visual arts, utilizing interactive computer software and highlighting aesthetic as well as technological potential. *Fall, Spring*

Prerequisite: ART 180

**ART 309**

2/D ADVERTISING DESIGN

3 Hrs

A course focusing on graphic design and advertising including the various movements in western culture. A strong emphasis on graphic design history. Studio work focuses on print advertising, graphic design elements and principles. Students will produce professional level work suitable for their portfolio. Various software and presentation skills along with research are required. Class critiques.

*Spring*

Prerequisites: ART 205; ART 206; ART 208

**ART 310**

ILLUSTRATION I

3 Hrs

General problems in illustration. Various media in relation to illustration: pen and ink, paint, felt-tip, airbrush, and graphite.

*Arranged*

Prerequisites: ART 203; ART 205

**ART 311**

ILLUSTRATION II

3 Hrs

Continuation of ART 310, with emphasis on specific areas of illustration: cartooning, story and advertising. Refinement of established techniques and problems of illustration for reproduction.

*Arranged*

Prerequisite: ART 310

**Art 315**

LIGHTING AND RENDERING

3Hrs

Study of advanced rendering techniques using industry standard renderers. Create custom shaders and develop an understanding of the rendering process.

*Fall*

Prerequisites: Art 150 or Art 230

**ART 320**

GRAPHIC DESIGN THEORY

3 Hrs

This course will deal with the basics of graphic design and how they relate to the current graphics industry. Students will study the process of conceptualization and creative thinking. Design will utilize type, photography, space, and color. This class

will help students to understand the need for creativity and problem solving in the current graphic design industry. Class critiques.

*Fall*

Prerequisites: ART 106; ART 107; ART 205

**ART 321**

INDEPENDENT CONCENTRATION 3 Hrs

Independent study in an area to a greater depth than offered in regular courses.

*Arranged*

Recommended Background: Approval of Art Faculty

**ART 330**

INTERNSHIP 3 Hrs

Study in the field; area of special interest—Fine Art, Computer Art or Commercial Art.

Recommended Background: Approval of Art Faculty

*Fall, Spring, Summer*

**ART 335**

GREAT ART OF THE WESTERN WORLD 3 Hrs

Discover the unique cultural differences that formulate the art of the Western world. Visit historical places, homes, gardens and museums housing major collections of art ranging from the ancient to the modern.

*Arranged*

**ART 336**

PUBLICATION AND DESIGN IN INTERNET 3 Hrs

Introduction to the world wide web and the creation and design of websites and home pages. *Fall*

**ART 339**

HIGH RENAISSANCE AND MANNERIST ART 3 Hrs

Through the works of artists such as Leonardo, Michelangelo, Raphael, and their Venetian counterparts, this course will examine the major developments in Italian art from 1480 to 1580. It will explore an array of artistic and cultural issues, including the notion of artistic genius, the relationship between the study of nature and artistic invention, and the changing status of the visual arts. Close attention will also be given to the political and religious contexts in which the works of art were created.

*Fall, odd years*

Recommended Background: sophomore standing

**ART 340**

BAROQUE ART: ITALY, SPAIN,  
NETHERLANDS 3 Hrs

Caravaggio, Bernini, Velasquez, and Rembrandt are among the artists who will be studied in this course dedicated to the art and architecture of 17th-century Europe.

The aim of this course is to arrive at an understanding of the complex artistic, religious, and social influences underlying the creation of some of the greatest masterpieces of the Baroque era.

*Spring, even years*

Recommended Background: Sophomore standing

**ART 345**

CONTEMPORARY ART

3 Hrs

This course will cover a wide range of developments in art since 1960. Emphasis will be on foundations of contemporary art such as postmodernism, pop art and conceptual art.

*Fall, Spring*

Recommended Background: Sophomore standing

**ART 346**

MODERN AMERICAN ART

3 Hrs

This class will survey developments in American Art from the Armory Show to Minimalism. Both abstract and realist tendencies in American Art will be considered.

*Fall, odd years*

Recommended Background: Sophomore standing

**ART 347**

SURVEY OF ASIAN ART

3 Hrs

This class will consider the art and cultures of China, Japan, India, and Southeast Asia. Students will investigate specific themes that influence artistic expression.

*As needed*

Recommended Background: Sophomore standing

**ART 351**

SCULPTURE

3 Hrs

Continued study of the elements and principles of the design learned in three-dimensional composition. Technical methods considered will be additive, subtractive, manipulation, and substitution. Aesthetics, content and historical precedents will also be studied.

*Fall, Spring, Summer*

Prerequisite: ART 108

**ART 352-356**

ADVANCED SCULPTURE

1-3 Hrs

Continuation on the advanced level of ART 351 with an emphasis on developing a personal direction conceptually. Concentration in a particular medium or technical method.

*Spring*

Prerequisite: ART 351

**ART 358**

PAINTING IN 19TH CENTURY FRANCE 3 Hrs

Focusing on the movements of Realism and Impressionism, this course explores the emergence of an artistic avant-garde in 19th-century France. The works of Courbet, Manet, Degas, and their contemporaries provide the means for exploring the social and artistic implications of innovations in style and subject matter.

*Fall, even years*

Recommended Background: Sophomore standing

**ART 359**

EUROPEAN ART IN THE 20TH CENTURY 3 Hrs

This course will address Post-impressionism, Symbolism and Surrealism. Key figures in Fauvism, Dada, Cubism, and Constructivism will be addressed. *Spring, even years*

Recommended Background: Sophomore standing

**ART 362**

CERAMICS 3 Hrs

Preparing, forming and decorating various clay forms; firing processes. Hand methods of building; use of potter's wheel; mold making.

*Fall, Spring, Summer*

**ART 363**

ADVANCED CERAMICS 3 Hrs

Explore handbuilding and wheelthrowing techniques. Emphasis placed on wheelthrowing, decorating techniques, glazing, and firing methods.

*Spring*

Prerequisite: ART 362

**ART 364**

ADVANCED CERAMICS 3 Hrs

Explore handbuilding and wheelthrowing techniques. Emphasis placed on handbuilding, mold making, wall tiles, and combination projects. Advanced decorating processes, alternative methods of firing, glazing and clay bodies will be discussed.

*Spring*

Prerequisite: ART 362

**ART 365-367**

ADVANCED CERAMICS 1-3 Hrs

Continuation on the advanced level of ART 363 or 364. Emphasis on developing a personal aesthetic in ceramic work, and responsibility for firing and glaze development.

*Spring*

Prerequisite: ART 362

**ART 370**

METALCRAFT 3 Hrs

Simple construction; decorative and finishing processes for metal. Relation of physical nature of metal, potential of tools and function of each piece of metalwork. Use of silver, copper and inexpensive metals.

*Fall*

**ART 371-375**

ADVANCED METALCRAFT

1-3 Hrs

Continuation on the advanced level of ART 370 with an emphasis on developing personal aesthetic in metalwork.

*Fall*

Prerequisite: ART 370

**ART 390**

PHOTOGRAPHIC LIGHTING AND  
EXPERIMENTAL PHOTOGRAPHY

3 Hrs

This course comprises artificial photographic lighting techniques in a controlled environment and alternative, non-silver, experimental darkroom processes. Alternative processes may include but are not limited to: cyanotypes, liquid emulsions, Polaroid manipulations, Mordancage, and gum printing.

*Fall*

Prerequisite: ART 180

**ART 403**

LAB ART TEACHING WITH CHILDREN

4 Hrs

Laboratory experience in teaching art to children. Saturday morning classes with controlled groups from grades 1 to 8.

*Fall, Spring, Summer*

Recommended Background: Admission into Teacher Education

Prerequisites: ART 245; ART 246

**ART 404**

LAB ART SECONDARY EDUCATION

4 Hrs

Laboratory experience in teaching art to children. Summer classes with controlled groups from grades 9 to 12.

*Summer*

Recommended Background: Admission into Teacher Education

Prerequisites: ART 245; ART 246

**ART 411**

INTERACTIVE MULTIMEDIA PRESENTATIONS

3 Hrs

Introductory study of interactive multimedia presentations. Combining text, graphics, music, speech, and animation with various electronic devices. Utilizing multimedia computer technology.

*Spring*

Prerequisites: ART 208; ART 308

**ART 420**  
PRINTMAKING 3 Hrs

Basic printmaking; the study and use of printmaking including relief, wood cuts, lithography, and intaglio.

*Fall, Spring*

Prerequisites: ART 106; ART 107

**ART 421-425**  
ADVANCED PRINTMAKING 3 Hrs

Continuation on the advanced level of ART 420.

*Fall, Spring*

Prerequisites: ART 106; ART 107

**ART 431**  
TOPICS IN ART HISTORY 3 Hrs

Designed to supplement our regular course offerings, the changing topics of this course will reflect the evolving interests of students and faculty as well as the most recent developments in art historical inquiry. Topics to be considered include the history of drawing, the art of non-Western cultures, and contemporary art theory.

*Fall, even years*

Recommended Background: Permission of the Instructor

**ART 432**  
TOPICS IN ART HISTORY 3 Hrs

Designed to supplement our regular course offerings, the changing topics of this course will reflect the evolving interests of students and faculty as well as the most recent developments in art historical inquiry. Topics to be considered include the history of drawing, the art of non-Western cultures, and contemporary art theory.

*Spring, odd years*

Recommended Background: Permission of the Instructor

**ART 445**  
ADVANCED 3/D COMPUTER ANIMATION 3 Hrs

Advanced techniques in modeling, animation and rendering. Movements of objects, actors and cameras along with animated affects of attributes will be demonstrated and discussed

*As needed*

Prerequisites: ART 150

**ART 452**  
ADVANCED WEB AND MULTIMEDIA 3 Hrs

Advanced studies in web and multimedia. Students will participate in advanced web page design and development, design and theory of the graphical user interface, website set up and administration, and integration of web-based multimedia objects.

*Spring*

Prerequisite: ART 336

**ART 454**  
INTERACTIVE INTERNET 3 Hrs  
Introductory study of interactivity for use on the Internet. Design principles and discussion of the uses of these technologies now and in the future. *Fall*  
Prerequisites: ART 208; ART 445

**ART 456**  
FX ANIMATION—PARTICLES AND DYNAMICS 3 Hrs  
This course will allow students to study the use of particle effects for creating smoke, fire, dust, sparks, and other elements. Also students will use the dynamic functions for collision detection, wind and gravity effects.  
*Spring*  
Prerequisite: ART 150

**ART 457**  
CHARACTER MODELING/  
PUPPET/ANIMATION 3 Hrs  
Create highly articulated models for animation. Study the use of rigid and smooth skinning, envelope weighting, flexors, lattices, non-linear, and sculpt deformers.  
*Fall*  
Prerequisite: ART 150

**ART 458**  
SHORT FORM COMPOSITING 3 Hrs  
Compositing of computer generated elements with live action footage to create photo-realistic effects, as well as motion graphics and titling.  
*Spring*  
Prerequisite: ART 208

**ART 486**  
THE AIRBRUSH: ITS USES  
AND TECHNIQUE 3 Hrs  
A basic course in using and understanding the airbrush and its techniques. The history of the airbrush, its physical properties, and how artists have used the technique. There are required reading assignments using the airbrush. Upon completion the student should have a sound basic understanding of the airbrush.  
*Arranged*

**ART 490**  
DIRECTED STUDY 3Hrs  
A course in which the student engages in an individual project to investigate an area that is not included in regular course offerings. The project may be of the nature of research or advanced study in a selected area of interest.  
*Arranged*

**ART 498****SENIOR PROJECT**

3 Hrs

This senior capstone course is an intensive, individual research course requiring a student to produce a series of two or three-dimensional projects or a short film or video. Project execution is dependent upon the student's area of study and approval of the faculty advisor. In addition, the student will be required to develop a portfolio/demo reel, résumé, artist's statement, and participate in a mock job interview/portfolio presentation. The student must be in his/her senior year and have completed all relevant course requirements.

*Fall, Spring*